

Input/Output Variables (Read/Write)

| Address | Name | Raw Data Type | Scale | Description | Valid Values/Range |
|---------|------------------|-----------------|-------|--|---------------------------------------|
| 40001 | HeatDemand | 1 bit unsigned | --- | Heat Demand/Request. Setting the state member of this variable will put the boiler in heating mode. | 0 = no heat demand 1 = heat demand |
| 40002 | SetpointTimer | 16 bit unsigned | --- | <p>System Setpoint Timer</p> <p>The system setpoint timer is a BMS failsafe feature. This countdown timer should be periodically reloaded with a timeout value (in seconds). If the timer reaches zero, the control assumes that the BMS is no longer operating and the local setpoint (saved on the control) is reloaded. This is a failsafe feature used to help safeguard the system in case of BMS failure.</p> <p>When any (1) Read/Write variable is timer is written, if the SetpointTimer is less than 60, it is automatically reloaded with 60.</p> <p>(1) In Firmware Versions < 3.48, the BMS has to write the SystemSetpoint to automatically reload the SetpointTimer.</p> | 0 – 65535 seconds |
| 40003 | Setpoint | 8 bit unsigned | 1.0 | System Setpoint (see <i>SetpointTimer</i>) | 40 - 220 °F |
| 40004 | OARResetEnable | 1 bit unsigned | --- | Enables/Disables outdoor air reset mode. | 0 = disabled 1 = enabled |
| 40005 | OARSetpoint | 16 bit signed | 1.0 | Outdoor air reset setpoint. Temperature at which boiler shuts down. | 40 – 100 °F |
| 40006 | OARHighWaterTemp | 16 bit signed | 1.0 | Boiler water temperature setpoint when outdoor air temperature is at the high outdoor air temperature setpoint (OARHiAirTemp). | 60 – 150 °F |
| 40007 | OARHighAirTemp | 16 bit signed | 1.0 | High outdoor air temperature setpoint. | 50 – 90 °F |
| 40008 | OARLowWaterTemp | 16 bit signed | 1.0 | Header/Supply temperature setpoint when outdoor air temperature is at the low outdoor air temperature setpoint (OARLoAirTemp). | 70 – 220 °F |
| 40009 | OARLowAirTemp | 16 bit signed | 1.0 | Low outdoor air temperature setpoint. | -35 – 40 °F |
| 40010 | SetMonth | 8 bit unsigned | --- | Set real time clock – month (see <i>SetClock</i>) | 0 (January) - 11 (December) |
| 40011 | SetDay | 8 bit unsigned | --- | Set real time clock – day (see <i>SetClock</i>) | 1 – 31 |
| 40012 | SetYear | 8 bit unsigned | --- | Set real time clock – year (see <i>SetClock</i>) | 0 – 99 |
| 40013 | SetHour | 8 bit unsigned | --- | Set real time clock – hour (see <i>SetClock</i>) | 0 – 23 |

KN Series Boiler - Modbus Registers

v2.22

| Address | Name | Raw Data Type | Scale | Description | Valid Values/Range |
|---|-------------|----------------|-------|---|--|
| 40014 | SetMinute | 8 bit unsigned | --- | Set real time clock – minute (<i>see SetClock</i>) | 0 – 59 |
| 40015 | SetSecond | 8 bit unsigned | --- | Set real time clock – second (<i>see SetClock</i>) | 0 – 59 |
| 40016 | SetWeekday | 8 bit unsigned | --- | Set real time clock – weekday (<i>see SetClock</i>) | 1 (Monday) - 7 (Sunday) |
| 40017 | SetClock | 1 bit unsigned | --- | Set (write) the real time clock. To write the real time clock, the system variables (SetMonth, SetMonth, SetDay, SetYear, SetHour, SetMinute, SetSecond, SetWeekday) must first be loaded with the correct date and time. Then, a 1 must be written to the state portion of this system variable to write the new date and time to the system clock. | 0 = no action 1 = set/write the clock |
| ----- The following registers are available starting in firmware version 3.48+ ----- | | | | | |
| 40018 | DHWSetpoint | 16 bit signed | 1.0 | DHW Setpoint | 40 - 200 °F |

Input Variables (Read Only)

| Address | Name | Raw Data Type | Scale | Description | Valid Values/Range |
|---------|-----------------|-----------------|-------|---|--|
| 30001 | BoilersOn | 8 bit unsigned | --- | The number of boilers currently running. | 0 – 16 |
| 30002 | Modulation | 8 bit unsigned | 0.01 | Current system (target) modulation level. This is the modulation level that the system is trying to run at to meet the heating demand. | 0 – 100 % |
| 30003 | HeaderTemp | 16 bit signed | 0.01 | Header / System temperature. | 32 – 250 °F |
| 30004 | SupplyTemp | 16 bit signed | 0.01 | Supply temperature. | 32 – 250 °F |
| 30005 | ReturnTemp | 16 bit signed | 0.01 | Return temperature. | 32 – 250 °F |
| 30006 | OutsideTemp | 16 bit signed | 0.01 | Outside air temperature. | -40 – 250 °F |
| 30007 | Spare1 | 16 bit signed | --- | Raw A/D value from spare 1 input. | -32768 to 32767 |
| | DHW Temp | 16 bit signed | 0.01 | DHW Sensor Temperature | 32 – 250 °F |
| 30008 | Spare2 | 16 bit signed | --- | Raw A/D value from spare 2 input. | -32768 to 32767 |
| 30009 | Month | 8 bit unsigned | --- | Real time clock month. | 0 (January) - 11 (December) |
| 30010 | Day | 8 bit unsigned | --- | Real time clock day. | 1 – 31 |
| 30011 | Year | 8 bit unsigned | --- | Real time clock year. | 0 – 99 |
| 30012 | Hour | 8 bit unsigned | --- | Real time clock hour. | 0 – 23 |
| 30013 | Minute | 8 bit unsigned | --- | Real time clock minute. | 0 – 59 |
| 30014 | Second | 8 bit unsigned | --- | Real time clock second. | 0 – 59 |
| 30015 | Weekday | 8 bit unsigned | --- | Real time clock weekday. | 1 (Monday) – 7 (Sunday) |
| 30016 | Boiler01Status1 | 16 bit unsigned | --- | Boiler (1 – 16) status1 and status 2 flags. These bits indicate the state of various boiler statuses. Boiler01 = Master or “Connected Boiler” Boiler02 = Member01 ... Boiler16 = Member15 | See the BoilerStatus1 Flags and BoilerStatus2 Flags in Appendix A. |
| 30017 | Boiler01Status2 | | | | |
| 30018 | Boiler02Status1 | | | | |
| 30019 | Boiler02Status2 | | | | |
| 30020 | Boiler03Status1 | | | | |
| 30021 | Boiler03Status2 | | | | |
| 30022 | Boiler04Status1 | | | | |

KN Series Boiler - Modbus Registers

v2.22

| Address | Name | Raw Data Type | Scale | Description | Valid Values/Range |
|---------|-----------------------|-----------------|-------|---|------------------------|
| 30023 | Boiler04Status2 | | | | |
| 30024 | Boiler05Status1 | | | | |
| 30025 | Boiler05Status2 | | | | |
| 30026 | Boiler06Status1 | | | | |
| 30027 | Boiler06Status2 | | | | |
| 30028 | Boiler07Status1 | | | | |
| 30029 | Boiler07Status2 | | | | |
| 30030 | Boiler08Status1 | | | | |
| 30031 | Boiler08Status2 | | | | |
| 30032 | Boiler09Status1 | | | | |
| 30033 | Boiler09Status2 | | | | |
| 30034 | Boiler10Status1 | | | | |
| 30035 | Boiler10Status2 | | | | |
| 30036 | Boiler11Status1 | | | | |
| 30037 | Boiler11Status2 | | | | |
| 30038 | Boiler12Status1 | | | | |
| 30039 | Boiler12Status2 | | | | |
| 30040 | Boiler13Status1 | | | | |
| 30041 | Boiler13Status2 | | | | |
| 30042 | Boiler14Status1 | | | | |
| 30043 | Boiler14Status2 | | | | |
| 30044 | Boiler15Status1 | | | | |
| 30045 | Boiler15Status2 | | | | |
| 30046 | Boiler16Status1 | | | | |
| 30047 | Boiler16Status2 | | | | |
| 30048 | Boiler01RuntimeHigh16 | 16 bit unsigned | --- | Boiler (1 – 16) Runtime seconds High (Upper) and Low (Lower) 16 bit | 0 – 4294967295 seconds |

KN Series Boiler - Modbus Registers

v2.22

| Address | Name | Raw Data Type | Scale | Description | Valid Values/Range |
|---------|-----------------------|---------------|-------|--|--------------------|
| 30049 | Boiler01RuntimeLow16 | | | <p>counters. To get the actual runtime for any given boiler (##), the high and low 16 bit counters must be combined (concatenated) into a single 32 bit counter as:</p> <p>Boiler##RuntimeHigh16:Boiler##RuntimeLow16</p> <p><u>Example</u> Boiler01Runtime = (Boiler01RuntimeHigh16 * 65536) + Boiler01RuntimeLow16</p> <p>Boiler01 = Master or "Connected Boiler" Boiler02 = Member01 ... Boiler16 = Member15</p> | |
| 30050 | Boiler02RuntimeHigh16 | | | | |
| 30051 | Boiler02RuntimeLow16 | | | | |
| 30052 | Boiler03RuntimeHigh16 | | | | |
| 30053 | Boiler03RuntimeLow16 | | | | |
| 30054 | Boiler04RuntimeHigh16 | | | | |
| 30055 | Boiler04RuntimeLow16 | | | | |
| 30056 | Boiler05RuntimeHigh16 | | | | |
| 30057 | Boiler05RuntimeLow16 | | | | |
| 30058 | Boiler06RuntimeHigh16 | | | | |
| 30059 | Boiler06RuntimeLow16 | | | | |
| 30060 | Boiler07RuntimeHigh16 | | | | |
| 30061 | Boiler07RuntimeLow16 | | | | |
| 30062 | Boiler08RuntimeHigh16 | | | | |
| 30063 | Boiler08RuntimeLow16 | | | | |
| 30064 | Boiler09RuntimeHigh16 | | | | |
| 30065 | Boiler09RuntimeLow16 | | | | |
| 30066 | Boiler10RuntimeHigh16 | | | | |
| 30067 | Boiler10RuntimeLow16 | | | | |
| 30068 | Boiler11RuntimeHigh16 | | | | |
| 30069 | Boiler11RuntimeLow16 | | | | |
| 30070 | Boiler12RuntimeHigh16 | | | | |
| 30071 | Boiler12RuntimeLow16 | | | | |
| 30072 | Boiler13RuntimeHigh16 | | | | |
| 30073 | Boiler13RuntimeLow16 | | | | |
| 30074 | Boiler14RuntimeHigh16 | | | | |

KN Series Boiler - Modbus Registers

v2.22

| Address | Name | Raw Data Type | Scale | Description | Valid Values/Range |
|---|-----------------------|-----------------|-------|--|--|
| 30075 | Boiler14RuntimeLow16 | | | | |
| 30076 | Boiler15RuntimeHigh16 | | | | |
| 30077 | Boiler15RuntimeLow16 | | | | |
| 30078 | Boiler16RuntimeHigh16 | | | | |
| 30079 | Boiler16RuntimeLow16 | | | | |
| 30080 | Boiler01Status3 | 16 bit unsigned | --- | Boiler (1 – 16) status3 flags. These bits indicate the state of various boiler statuses. Boiler01 = Master or “Connected Boiler” Boiler02 = Member01 ... Boiler16 = Member15 | See the BoilerStatus3 Flags in Appendix A. |
| 30081 | Boiler02Status3 | | | | |
| 30082 | Boiler03Status3 | | | | |
| 30083 | Boiler04Status3 | | | | |
| 30084 | Boiler05Status3 | | | | |
| 30085 | Boiler06Status3 | | | | |
| 30086 | Boiler07Status3 | | | | |
| 30087 | Boiler08Status3 | | | | |
| 30088 | Boiler09Status3 | | | | |
| 30089 | Boiler10Status3 | | | | |
| 30090 | Boiler11Status3 | | | | |
| 30091 | Boiler12Status3 | | | | |
| 30092 | Boiler13Status3 | | | | |
| 30093 | Boiler14Status3 | | | | |
| 30094 | Boiler15Status3 | | | | |
| 30095 | Boiler16Status3 | | | | |
| ----- The following registers are available starting in firmware version 2.0 ----- | | | | | |
| 30096 | Boiler01SupplyTemp | 16 bit signed | 0.01 | Boiler (1 – 16) supply temperature (if available). See BoilerStatus2 to determine if the sensor is present. Boiler01 = Master or “Connected Boiler” Boiler02 = Member01 ... | 32 – 250 °F |
| 30097 | Boiler02SupplyTemp | | | | |
| 30098 | Boiler03SupplyTemp | | | | |
| 30099 | Boiler04SupplyTemp | | | | |

KN Series Boiler - Modbus Registers

v2.22

| Address | Name | Raw Data Type | Scale | Description | Valid Values/Range |
|---------|--------------------|---------------|-------|---|--------------------|
| 30100 | Boiler05SupplyTemp | | | Boiler16 = Member15 | |
| 30101 | Boiler06SupplyTemp | | | | |
| 30102 | Boiler07SupplyTemp | | | | |
| 30103 | Boiler08SupplyTemp | | | | |
| 30104 | Boiler09SupplyTemp | | | | |
| 30105 | Boiler10SupplyTemp | | | | |
| 30106 | Boiler11SupplyTemp | | | | |
| 30107 | Boiler12SupplyTemp | | | | |
| 30108 | Boiler13SupplyTemp | | | | |
| 30109 | Boiler14SupplyTemp | | | | |
| 30110 | Boiler15SupplyTemp | | | | |
| 30111 | Boiler16SupplyTemp | | | | |
| 30112 | Boiler01ReturnTemp | 16 bit signed | 0.01 | Boiler (1 – 16) return temperature (if available). See BoilerStatus2 to determine if the sensor is present. Boiler01 = Master or "Connected Boiler" Boiler02 = Member01 ... Boiler16 = Member15 | 32 – 250 °F |
| 30113 | Boiler02ReturnTemp | | | | |
| 30114 | Boiler03ReturnTemp | | | | |
| 30115 | Boiler04ReturnTemp | | | | |
| 30116 | Boiler05ReturnTemp | | | | |
| 30117 | Boiler06ReturnTemp | | | | |
| 30118 | Boiler07ReturnTemp | | | | |
| 30119 | Boiler08ReturnTemp | | | | |
| 30120 | Boiler09ReturnTemp | | | | |
| 30121 | Boiler10ReturnTemp | | | | |
| 30122 | Boiler11ReturnTemp | | | | |
| 30123 | Boiler12ReturnTemp | | | | |
| 30124 | Boiler13ReturnTemp | | | | |
| 30125 | Boiler14ReturnTemp | | | | |

KN Series Boiler - Modbus Registers

v2.22

| Address | Name | Raw Data Type | Scale | Description | Valid Values/Range |
|---------|----------------------|-----------------|-------|---|--------------------|
| 30126 | Boiler15ReturnTemp | | | | |
| 30127 | Boiler16ReturnTemp | | | | |
| 30128 | Boiler01CyclesHigh16 | 16 bit unsigned | --- | <p>Boiler (1 – 16) Cycles High (Upper) and Low (Lower) 16 bit counters. To get the actual cycle count for any given boiler (##), the high and low 16 bit counters must be combined (concatenated) into a single 32 bit counter as:</p> <p>Boiler##CyclesHigh16:Boiler##CyclesLow16</p> <p><u>Example</u> Boiler01Cycles = (Boiler01CyclesHigh16 * 65536) + Boiler01CyclesLow16</p> <p>Boiler01 = Master or “Connected Boiler” Boiler02 = Member01 ... Boiler16 = Member15</p> | 0 – 4294967295 |
| 30129 | Boiler01CyclesLow16 | | | | |
| 30130 | Boiler02CyclesHigh16 | | | | |
| 30131 | Boiler02CyclesLow16 | | | | |
| 30132 | Boiler03CyclesHigh16 | | | | |
| 30133 | Boiler03CyclesLow16 | | | | |
| 30134 | Boiler04CyclesHigh16 | | | | |
| 30135 | Boiler04CyclesLow16 | | | | |
| 30136 | Boiler05CyclesHigh16 | | | | |
| 30137 | Boiler05CyclesLow16 | | | | |
| 30138 | Boiler06CyclesHigh16 | | | | |
| 30139 | Boiler06CyclesLow16 | | | | |
| 30140 | Boiler07CyclesHigh16 | | | | |
| 30141 | Boiler07CyclesLow16 | | | | |
| 30142 | Boiler08CyclesHigh16 | | | | |
| 30143 | Boiler08CyclesLow16 | | | | |
| 30144 | Boiler09CyclesHigh16 | | | | |
| 30145 | Boiler09CyclesLow16 | | | | |
| 30146 | Boiler10CyclesHigh16 | | | | |
| 30147 | Boiler10CyclesLow16 | | | | |
| 30148 | Boiler11CyclesHigh16 | | | | |
| 30149 | Boiler11CyclesLow16 | | | | |
| 30150 | Boiler12CyclesHigh16 | | | | |
| 30151 | Boiler12CyclesLow16 | | | | |

KN Series Boiler - Modbus Registers

v2.22

| Address | Name | Raw Data Type | Scale | Description | Valid Values/Range |
|---|----------------------|-----------------|-------|--|--|
| 30152 | Boiler13CyclesHigh16 | | | | |
| 30153 | Boiler13CyclesLow16 | | | | |
| 30154 | Boiler14CyclesHigh16 | | | | |
| 30155 | Boiler14CyclesLow16 | | | | |
| 30156 | Boiler15CyclesHigh16 | | | | |
| 30157 | Boiler15CyclesLow16 | | | | |
| 30158 | Boiler16CyclesHigh16 | | | | |
| 30159 | Boiler16CyclesLow16 | | | | |
| ----- The following registers are available starting in firmware version 3.48+ ----- | | | | | |
| 30160 | Boiler01Status4 | 16 bit unsigned | --- | Boiler (1 – 16) status4 flags. These bits indicate the state of various boiler statuses. Boiler01 = Master or "Connected Boiler" Boiler02 = Member01 ... Boiler16 = Member15 | See the BoilerStatus4 Flags in Appendix A. |
| 30161 | Boiler02Status4 | | | | |
| 30162 | Boiler03Status4 | | | | |
| 30163 | Boiler04Status4 | | | | |
| 30164 | Boiler05Status4 | | | | |
| 30165 | Boiler06Status4 | | | | |
| 30166 | Boiler07Status4 | | | | |
| 30167 | Boiler08Status4 | | | | |
| 30168 | Boiler09Status4 | | | | |
| 30169 | Boiler10Status4 | | | | |
| 30170 | Boiler11Status4 | | | | |
| 30171 | Boiler12Status4 | | | | |
| 30172 | Boiler13Status4 | | | | |
| 30173 | Boiler14Status4 | | | | |
| 30174 | Boiler15Status4 | | | | |
| 30175 | Boiler16Status4 | | | | |

KN Series Boiler - Modbus Registers

v2.22

| Address | Name | Raw Data Type | Scale | Description | Valid Values/Range |
|-----------------------|--------------------|---------------|-------|--|--------------------|
| 30176 ... 30207 | RESERVED | --- | --- | --- | --- |
| 30208 | Boiler01DHWTemp | 16 bit signed | --- | Boiler (1 – 16) DHW temperature (if available). See BoilerStatus4 to determine if the sensor is present. Boiler01 = Master or “Connected Boiler” Boiler02 = Member01 ... Boiler16 = Member15 | 32 – 250 °F |
| 30209 | Boiler02DHWTemp | | | | |
| 30210 | Boiler03DHWTemp | | | | |
| 30211 | Boiler04DHWTemp | | | | |
| 30212 | Boiler05DHWTemp | | | | |
| 30213 | Boiler06DHWTemp | | | | |
| 30214 | Boiler07DHWTemp | | | | |
| 30215 | Boiler08DHWTemp | | | | |
| 30216 | Boiler19DHWTemp | | | | |
| 30217 | Boiler10DHWTemp | | | | |
| 30218 | Boiler11DHWTemp | | | | |
| 30219 | Boiler12DHWTemp | | | | |
| 30220 | Boiler13DHWTemp | | | | |
| 30221 | Boiler14DHWTemp | | | | |
| 30222 | Boiler15DHWTemp | | | | |
| 30223 | Boiler16DHWTemp | | | | |
| 30224 | Boiler01Modulation | 16 bit signed | --- | The running (“display”) modulation. This is typically the actual running modulation except under special circumstances when the boiler is running in a self-protection mode (Op. Limit, ½ Fire Rate, etc.) Boiler01 = Master or “Connected Boiler” Boiler02 = Member01 ... Boiler16 = Member15 | 0 - 100 |
| 30225 | Boiler02Modulation | | | | |
| 30226 | Boiler03Modulation | | | | |
| 30227 | Boiler04Modulation | | | | |
| 30228 | Boiler05Modulation | | | | |
| 30229 | Boiler06Modulation | | | | |
| 30230 | Boiler07Modulation | | | | |
| 30231 | Boiler08Modulation | | | | |

KN Series Boiler - Modbus Registers

v2.22

| Address | Name | Raw Data Type | Scale | Description | Valid Values/Range |
|---------|--------------------|---------------|-------|--|--------------------|
| 30232 | Boiler09Modulation | | | | |
| 30233 | Boiler10Modulation | | | | |
| 30234 | Boiler11Modulation | | | | |
| 30235 | Boiler12Modulation | | | | |
| 30236 | Boiler13Modulation | | | | |
| 30237 | Boiler14Modulation | | | | |
| 30238 | Boiler15Modulation | | | | |
| 30239 | Boiler16Modulation | | | | |
| 30240 | OperatingSetpoint | 16 bit signed | --- | This is the current operating or active setpoint. It may be: 1) The normal heating setpoint. 2) The DHW setpoint if running in DHW mode. 3) A calculated setpoint if running in Outdoor Air Reset Mode 4) The 4-20ma (0-10V) setpoint. | 40 - 220 °F |

APPENDIX A – Status Flags

BoilerStatus1 Flags

| Bit | Description | Valid Values/Range |
|-----|--|--------------------------------|
| 0 | Pilot Valve | 0 = closed, 1 = open |
| 1 | Blower Running | 0 = off, 1 = on (running) |
| 2 | Ignition Alarm | 0 = ok, 1 = alarm |
| 3 | IRI Alarm | 0 = ok, 1 = alarm |
| 4 | High Limit | 0 = ok, 1 = tripped |
| 5 | Air Prove Switch | 0 = proven, 1 = not proven |
| 6 | --- | --- |
| 7 | Software Operator Tripped | 0 = not tripped, 1 = tripped |
| 8 | Header Sensor not detected | 0 = detected, 1 = not detected |
| 9 | Supply Sensor not detected | 0 = detected, 1 = not detected |
| 10 | Return Sensor not detected | 0 = detected, 1 = not detected |
| 11 | Outside Sensor not detected | 0 = detected, 1 = not detected |
| 12 | System Pump Running | 0 = off, 1 = on (running) |
| 13 | Combustion Air Damper Prove Obsolete – Available only on revision 1.x controls. | 0 = not proven, 1 = proven |
| 14 | Master Boiler | 0 = member, 1 = master |
| 15 | Boiler Detected A boiler was detected at this address. | 0 = not detected, 1 = detected |

BoilerStatus2 Flags

| Bit | Description | Valid Values/Range |
|-----|---|-------------------------------|
| 0 | Disabled The boiler is disabled. For instance, when minimum off time has not been met. | 0 = enabled, 1 = disabled |
| 1 | Local Override (member boilers only) State of the local override (Heat Demand) input on member boilers. | 0 = no override, 1 = override |
| 2 | Alarm An alarm or warning condition has occurred. An attempt(s) will automatically be made to recover and resume normal operation. | 0 = ok, 1 = alarm |
| 3 | Failed A condition has occurred under which the boiler can no longer run. | 0 = ok, 1 = failed |
| 4 | Member Error An "Alarm" or "Failed" condition has occurred on one (or more) of the member boilers. | 0 = ok, 1 = error |
| 5 | Boiler Running | 0 = off, 1 = running |
| 6 | Local Pump Running | 0 = off, 1 = running |
| 7 | System Water Prove (Flow) Interlock. This input was previously called "Spare 3". | 0 = open, 1 = closed |
| 8 | LWCO Interlock (Low Water Cut Off) | 0 = open, 1 = closed |
| 9 | VFD Interlock (Variable Frequency Drive) | 0 = open, 1 = closed |
| 10 | Gas Prove Interlock | 0 = open, 1 = closed |
| 11 | Spare 4 (User) Interlock | 0 = open, 1 = closed |
| 12 | Operator Interlock | 0 = open, 1 = closed |
| 13 | Local Water Prove (Flow) Interlock | 0 = open, 1 = closed |
| 14 | UV Sensor Air Prove Interlock | 0 = open, 1 = closed |
| 15 | Main Valve | 0 = closed, 1 = open |

BoilerStatus3 Flags

| Bit | Description | Valid Values/Range |
|-----|------------------------------------|---------------------|
| 0 | AA High Fire Input | 0 = off, 1 = on |
| 1 | Heat Demand Input (Local Override) | 0 = off, 1 = on (1) |
| 2 | 4-20ma Remote Enable Input | 0 = off, 1 = on |
| 3 | Outdoor Air Reset Override Input | 0 = off, 1 = on |
| 4 | T1 Input | 0 = off, 1 = on |
| 5 | T2 Input | 0 = off, 1 = on |
| 6 | T3 Input | 0 = off, 1 = on |
| 7 | T4 Input | 0 = off, 1 = on |
| 8 | --- | --- |
| 9 | --- | --- |
| 10 | --- | --- |
| 11 | --- | --- |
| 12 | --- | --- |
| 13 | --- | --- |
| 14 | --- | --- |
| 15 | --- | --- |

BoilerStatus4 Flags

| Bit | Description | Valid Values/Range |
|-----|---|----------------------------------|
| 0 | DHW Enabled (1) DHW Mode had been enabled in the menus. | 0 = off, 1 = on (menu) |
| 1 | Combustion Air Damper Prove (1) Status of Combustion Air Damper Prove Input J12B | 0 = not proven, 1 = proven |
| 2 | Call Service Fault (1) | 0 = off, 1 = on |
| 3 | Air Switch (Blower) Fault (1) | 0 = off, 1 = on |
| 4 | --- | --- |
| 5 | --- | --- |
| 6 | --- | --- |
| 7 | --- | --- |
| 8 | --- | --- |
| 9 | DHW Sensor not detected (1) | 0 = detected, 1 = not detected |
| 10 | DHW Boiler (1) This control board has been designated a DHW boiler by cutting the DHW jumper (JPS1). | 0 = no, 1 = yes (DHW jumper cut) |
| 11 | Operating Limit Clamp (1) Boiler input is being limited (clamped) due to a high supply (outlet) temperature. | 0 = off, 1 = clamped |
| 12 | --- | --- |
| 13 | --- | --- |
| 14 | --- | --- |
| 15 | --- | --- |

(1) Available in Firmware Version 3.48+.